



# Reimagined Worlds:

## Recreating Familiar Settings in VR

**Learning Area**

English

**Year Level**

Year 5-6

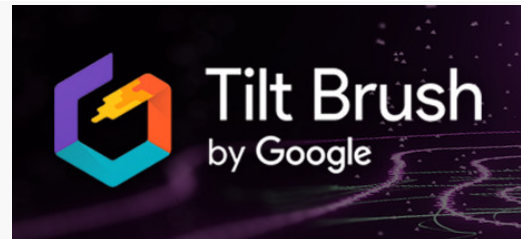
### Introduction

In this immersive lesson, students will deepen their understanding of setting in narrative. They will reflect on a familiar literary text and create a visual representation of a significant setting in the narrative.

### Application

#### [Tilt Brush by Google](#)

Tilt Brush is a VR painting app that lets users create 3D art using VR controllers. It transforms traditional painting into an immersive, interactive experience with dynamic brushes and vibrant colours, offering endless creative possibilities.



### Lesson Overview

#### Lesson Objectives

- Students will use Tilt Brush to create a story setting inspired by a familiar text.
- Students will focus on selecting an appropriate environment and use various effects and features to enhance the setting.

#### VR Videos

- [360 Google Doodles/Spotlight Stori...](#)
- [PACIFIC RIM: JAEGER PILOT](#)
- [The Jungle Book 3D VR 360°](#)



### Lesson outline



#### Before the Immersive Learning Journey


- Teachers and students should familiarise themselves with the IMVR experience using the [Tilt Brush Essentials Guide](#).
- Teachers should preview the VR videos and ensure they meet the needs of their students and context.
- Instruct students on which familiar text they will be using in the lesson. Ensure students are familiar with the text and settings within the narrative.



#### During the Immersive Learning Journey

**IMVR Station:** In small groups of 2 to 3, students will explore and select an environment from the environment icon in Tilt Brush that best reflects a background setting from a text they have read or studied. Each group will build one setting of their choice, with each student taking turns to add a feature or element to the setting in their selected environment. Consider these aspects when creating the setting: mood (the overall feeling or atmosphere, such as cheerful, eerie, serene, or tense), weather (sunny, rainy, snowy, foggy, and how it influences the scene), time of day (morning, afternoon, evening, twilight, day or night), and whether the setting is familiar or fantastical (realistic or with unique, fantastical elements). Students should focus on creating a basic setting that captures the essence of the text. Each group will have 5 to 10 minutes to create their selected setting in Tilt Brush. At the end of their turn, they must take a photo or video of their creation.

**HHVR Stations:** Whilst students wait for their turn to go on the IMVR they can view videos and record observations about the settings they see in the videos using some guiding questions. Students might also consider identifying key features of the settings and how they could recreate them in Tilt Brush. They may record their responses using a physical or digital notebook.

-  360 Google Doodles/Spotlight Stories: Back to the Moon
  - Here are some possible guiding questions:
    - What is the setting of the animated, interactive Doodle?
    - How does the VR experience immerse viewers in the



- world of early cinema and film magic?
  - What role does the charming illusionist play in the story, and how does the setting enhance his journey?
- **▶ PACIFIC RIM: JAEGER PILOT**
  - Here are some possible guiding questions:
    - Describe the setting of the Jaeger Combat Simulator.
    - How does the virtual reality environment allow fans to experience piloting a 250-story robot?
    - What role does the mental link between Jaeger pilots play in the setting of the Pacific Rim universe?
- **▶ The Jungle Book 3D VR 360°**
  - Here are some possible guiding questions:
    - What scene from “The Jungle Book” does the 360-degree video allow viewers to explore?
    - How does the setting of King Louie’s Lair enhance the viewer’s experience?
    - What unique perspectives can viewers see the characters from in this VR setting?



### After the Immersive Learning Journey

- Facilitate a discussion about how visualising and creating a setting in 3D form can enhance appreciation of the read or studied narrative.
- Reflect on the choices students made in representing their chosen setting and how effectively they used Tilt Brush.
- Provide opportunities for students to share their creations and findings with their peers. Create a digital gallery where students can share photos or videos of their creations.